THE TEXAS MOVING IMAGE INDUSTRY INCENTIVE PROGRAM (TMIIIP)

The **Texas Moving Image Industry Incentive Program (TMIIIP)** is designed to build the economy through the moving image industry by creating jobs in Texas.



TMILIP ECONOMIC IMPACT

LIFE OF PROGRAM (SEPT. 1, 2007 - AUG. 31, 2023)*



FILM & TV CASE STUDIES

*This information reflects the sum of actual spend and jobs for projects paid, and the as-applied estimates from applications for projects not yet submitted for payment.



HYPNOTIC

- \$10M spend by feature film in Austin area for 38 days.
- 300+ Texas crew hired with nearly \$8M in combined wages.



- \$122K spend by TV commercial in Rio Grande Valley for 1 day.
- 20+ Texas crew hired with over **\$43K** in combined wages.



1883

- \$44.4M spend by TV series in Fort Worth area for 74 days.
- 1100+ Texas crew hired.
- 800+ Texas cast hired.



- \$446K spend by reality television in Waco for 9 days.
- 20+ Texas crew hired with over \$225K combined wages.

TEXAS' VIDEO GAME INDUSTRY †

- 100 Publisher, Developer & Hardware Company Locations.
- 24,000+ jobs supported by the industry.
- 31 College programs.
 - † https://www.theesa.com/video-game-impact-map/state/texas

TMIIIP QUALIFICATIONS

- 55% of cast & crew must be Texas residents,
 60% of total production days must be completed in Texas.
- Projects must document & submit their eligible in-state spending.
- A project's in-state spend is audited before any grant payment is issued.
- Only wages paid to Texas residents and spending at Texas businesses qualify for the grant.